2013
Waterless Boat
Race Rules

A novelty race in which race cars of any type, Bombers or other properly prepared cars drag boats around the water soaked track while trying to dislodge the boats of other competitors.

These rules are in effect as of June 1, 2013. This publication supersedes all previous LVMS rule books and rule updates. LVMS reserves the right to alter or amend these rules and regulations in the interest of safety, cost control, and/or fair competition. It is the responsibility of each competitor to read and understand the contents of this rule book. If there is a disagreement or dispute regarding the meaning or application of the rules, the decision of the Bullring’s Chief Technical Inspector shall prevail.

The rules and regulations set forth herein are designed to provide for orderly conduct of racing events and to establish minimum requirements for such events. These rules shall govern the conditions of LVMS short track events, and by participating in these events, all participants, guests, crew members and staff are deemed to have complied with these rules and/or regulations. No express or implied warranty of safety shall result from publication of, or compliance, with these rules and regulations. They are intended as a guide for the conduct of the sport and are in no way a guarantee against injury or death to participants, spectators or others. In the event of a serious or fatal injury, LVMS reserves the right to impound race cars for review and evaluation, and may exercise this right at anytime. The Chief Technical Inspector shall be empowered to permit minor deviations from any of the specifications herein or impose any further restrictions that, in his opinion, do not alter the minimum acceptable requirements.

No pretense is made for having designed a foolproof set of rules and regulations. The spirit and intent of the rules is the standard by which LVMS short track events will be governed. LVMS tech officials are authorized to decide if an equipment change or modification is an attempt to circumvent these rules. LVMS officials can and will disqualify a race car in violation of the spirit and intent of these rules.

All participants, guest and crew members fully understand that racing is inherently dangerous and that they are exposed to risks of death or serious bodily injury; the participants, guest and crew members voluntarily assume these risks.

13-1  GENERAL

13-1.1 Any North American made passenger car, station wagon, El Camino, or Ranchero is eligible. NO Trucks, Jeeps, SUV type vehicles permitted. All rules are subject to Technical Discretion.
**13-2 RACECARS**

13-2.1 Race cars from any division are approved, Bombers or less equivalent permitted, other vehicles entered must meet tech safety requirements. No R.V. vehicles or oversize vehicles without approval.

13-2.2 Roll Cages are not required, but are HIGHLY RECOMMENDED.

13-2.3 A car without a roll cage must have the doors chained securely shut (tech approval) or have the door seams plated and welded shut. A minimum of four (4) plates 2” wide by 4” long must be welded on each door vertical (2 in front and 2 in back). Door bar cars: Driver’s side door bar and passenger door bar is MANDATORY. The side door bars must be a minimum 5 foot long running wheel well to wheel well. They must be a minimum 6” wide.

13-2.4 All cars must have a cross brace and upright post mounted securely behind the driver, 3” Steel water pipe or equal. The door bars must be welded to the cross bar. A minimum 6” X 8” square padded headrest securely installed is required on all cars. No extra head rest needed on high back bucket or racing approved seats as long as the upright is within a couple of inches of back of the seat and their head (helmet) hits the headrest on back of the seat. You can use stock headrests. Padded pipe/upright posts are not acceptable.

13-2.5 No stock gasoline gas tanks, either metal enclosed fuel cells or boat/Jerry cans. It is recommended that all gas tanks be completely shielded from the driver.

13-2.6 Maximum 1 – 12 volt battery, either securely fastened under the hood in stock location or inside the car in a securely fastened metal box.

13-2.7 Seat belts and shoulder straps are required for all drivers, Aftermarket 4 point racing belts are HIGHLY RECOMMENDED.

13-2.8 Window nets that operate easily and pass tech are highly recommended and may be required on all entries.

13-2.9 A front windshield or mesh screen with bracing is required. Must pass tech.

**13.3 BOAT HOOK-UP**

13-3.1 The vehicle and boat must be equipped with a chain or cable and clevis (a U-bolt with a cotter pin) to connect the boat to the vehicle with no more than a two foot (5’) separation (FIVE feet MAXIMUM Separation).

13-3.2 The participant must provide their own hook-ups between the vehicle and the boat.

13-3.3 Vehicles must be removed from Speedway no later than the following Sunday after the event to avoid a $100 fine.

**13-4 BOATS**

13-4.1 Boat must be fiberglass. NO ALUMINUM.

13-4.2 All brackets trim windows and gear that could be considered harmful, (including out-drives, out-boards, engine and drive-train, etc.) must be removed.

13-4.3 Boat must be cleaned out and free of trash. Props (such as life preservers, soft toys, balloons, seat cushions, etc.) are allowed, but must pass safety tech inspection and must be politically correct.

13-4.4 The fuel tank must be removed.

13-4.5 The rear transom may be cut out.

13-4.6 Boat trailers are not allowed. All boat must be dragged.

13-4.7 Tow cables may be attached to any existing parts of the boat with no added devices. No wheels, metal bars, or wood beams are allowed to stiffen the connection or for any other reason. A tire without wheel may be used to spread the connection point inside the boat.
13-4.8 Minor repairs to boat are allowed with up to 2x4 wood boards.
13-4.9 Boats that will be reclaimed for future use must be removed from speedway no later than the Sunday after the event. Otherwise it becomes the property of the promoter.

13-5 SAFETY
13-5.1 Fire suits are highly recommended for the driver. Passengers are not allowed. The fire suits must be in good condition, with no rips or tears, and must be complete. Fireproof coats are acceptable. Long pants and close toed shoes are also required.
13-5.2 Tech approved racing helmets with eye protection and gloves are required for the driver.

13-6 RACE PROCEDURES
13-6.1 Do not speed. Stay with the pack. This is a competition, not a race. Competitors are judged by how well they take out other boats and preserve their own. Out-distancing the pack to preserve your own boat may be judged poorly.
13-6.2 Vehicles may tow more than one boat at a time, but they must not be carried on or in a tow vehicle.
13-6.3 A vehicle may only ram a boat. Vehicles MAY NOT ram other vehicles.
13-6.4 A car that has lost a boat may push a dislodged boat picked up from the track.
13-6.5 Cars may continue to ram boats as long as they are towing or pushing any part of a boat.
13-6.6 Cars that have lost their boats may continue to circle the track looking to push a dislodged boat, but must exit the track if they haven’t made contact with another competitor’s boat with in 2 minutes or directed by track officials.
13-6.7 If your car is not in motion for 2 or more minutes you will be disqualified. There is no parking in the infield or on the track to wait for other cars to come pass by.
13-6.8 Drivers may not get out and re-connect their tow cable to another boat on the racing surface after the race has started.
13-6.9 Drivers are not to get out of their cars under green conditions for any reason (this includes working on the car), unless the car is in the pits or the track is red and the driver is directed to do so by track staff.
13-6.10 Flat tires are not allowed on the track, any flat or low tire will be cause for black flag. Observe the black flag at all times, if you fail to observe the black flag, the race may be stopped and you may be disqualified.
13-6.11 Driving in the infield is grounds for disqualification. DO NOT ENTER THE INFIELD FOR ANY REASON. IF A BOAT IS IN THERE, LEAVE IT THERE.

13.7 FLAGS AND WINNER
13.7.1 Yellow and Red Flag; please remember, there is lot of flying debris out there, and the safest place for you is in your vehicle. A yellow or red flag means come to a safe and controlled stop immediately. Other drivers may not see the flag or lights and may still be at speed. Once the field is stopped and the incident at hand is dealt with, the race will resume. Track officials may ask all competitors to come to a specified spot on the track before green flag.
13.7.2 Winner; The winner is the car or driver that was the most active during the race (most destructive). If the results are unclear, the winner may be chosen from a panel of fans as directed by the promoter and at the discretion of the promoter. Should a clear winner not be evident and the race is halted due to non contact. The last three remaining boat racers with more than 6’ of their boats will be eligible to win.